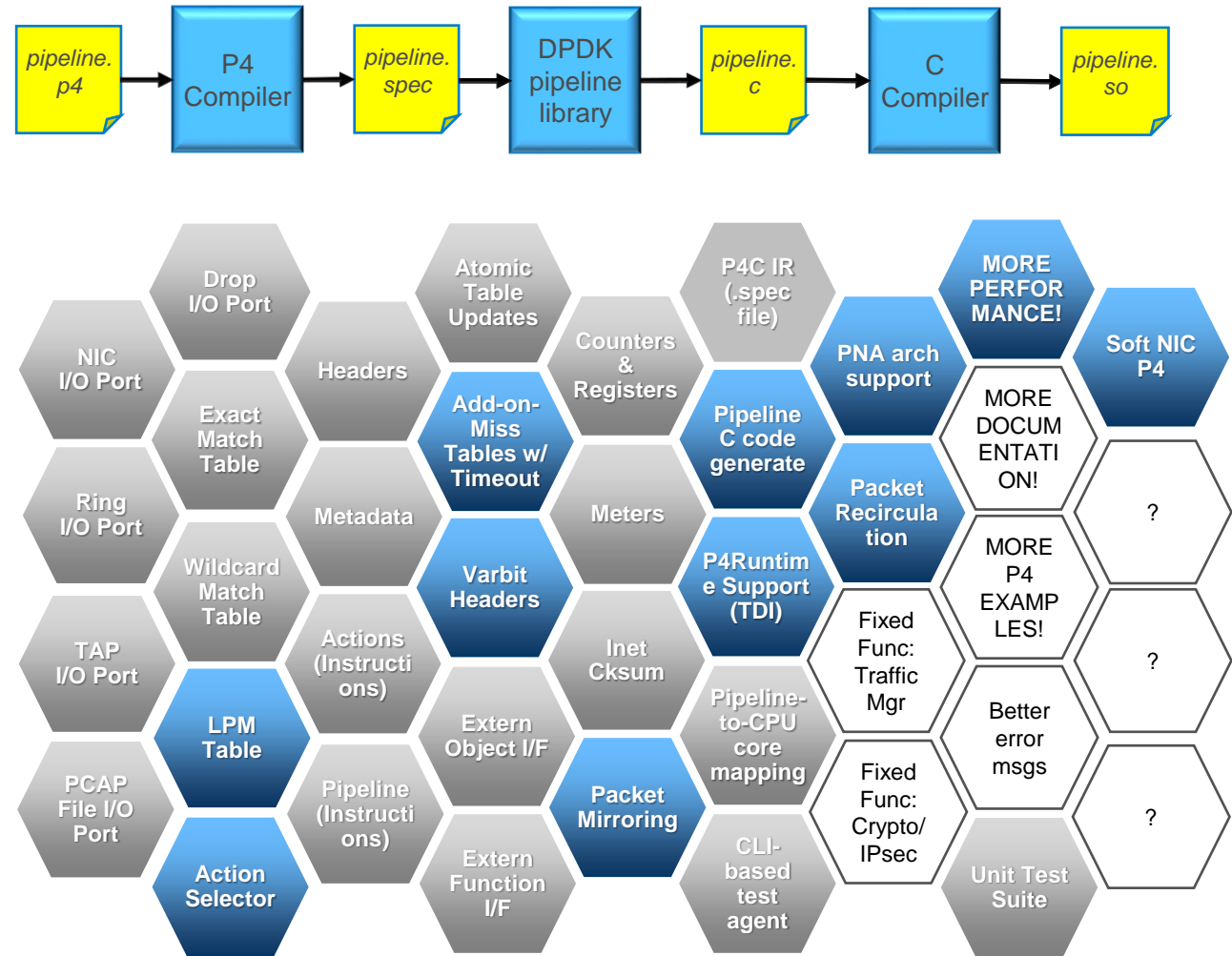


P4-based Network Stack Example: P4-DPDK

- P4-DPDK: Complete P4-based network stack in Linux user space with performance focus.
- Open-source project: P4C compiler back-end on P4.org ([link](#)), P4 data plane engine on dpdk.org ([link](#)).
- Actively maintained and developed.
- See also: [P4 talk](#), [DKDP talk](#)



P4-DPDK Parser Implementation

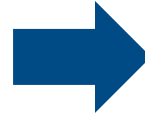
```
Checksum() ipv4_checksum;

state start {
    transition parse_ethernet;
}

// Ethernet
state parse_ethernet {
    pkt.extract(hdr.ethernet);
    transition select(hdr.ethernet.ether_type) {
        ether_type_t.TPID : parse_vlan_tag;
        ether_type_t.IPV4 : parse_ipv4;
        ether_type_t.IPV6 : parse_ipv6;
        default : accept;
    }
}

// VLAN label
state parse_vlan_tag {
    pkt.extract(hdr.vlan_tag.next);
    transition select(hdr.vlan_tag.last.ether_type) {
        ether_type_t.TPID : parse_vlan_tag;
        ether_type_t.IPV4 : parse_ipv4;
        default: accept;
    }
}

// IPv4
state parse_ipv4 {
    pkt.extract(hdr.ipv4);
    ipv4_checksum.add(hdr.ipv4);
    transition select(hdr.ipv4.ihl) { ...
```



```
//rx &init
rx m.port_in
mov m.drop 0
mov h.ipv4_cksum.cksum 0x0

//state parse_ethernet
PARSE_ETHERNET : extract h.ethernet
jmpeq PARSE_VLAN_TAG
h.ethernet.ethertype 0x8100
jmpeq PARSE_IPV4 h.ethernet.ethertype 0x800
jmpeq PARSE_IPV6 h.ethernet.ethertype 0x86dd
jmp ACCEPT

//state parse_vlan_tag
PARSE_VLAN_TAG : extract h.vlan_tag_0
jmpeq PARSE_VLAN_TAG1 h.vlan_tag_0.ethertype 0x8100
jmpeq PARSE_IPV4 h.vlan_tag_0.ethertype 0x800
jmp ACCEPT PARSE_VLAN_TAG1 : extract h.vlan_tag_1
jmpeq PARSE_IPV4 h.vlan_tag_1.ethertype 0x800
jmp ACCEPT

//state parse_ipv4
PARSE_IPV4 : extract h.ipv4
ckadd h.ipv4_cksum.cksum h.ipv4
jmpeq PARSE_IPV4_NO_OPTIONS h.ipv4.version_ihl 0x45
jmpgt DROP h.ipv4.version_ihl 0x45
jmpgt DROP h.ipv4.version_ihl 0x4F

...
```

P4-DPDK Parser Implementation (2)

- The *parser* extracts (and removes) headers from the input packet.
- The *pipeline* (control apply, table actions) can read & modify the extracted headers and may generate new headers.
- The *deparser* inserts valid headers into the output packet.
 - When an extracted header is put back at the same position, we try to avoid the memory copy.

