netdev 0x17

Jakub Kicinski

netdev process update,

development stats

- Process
- Work
- Development statistics



Process

- 7 weeks of development + 2 weeks of merge window
 - net-next closed for 2 weeks
 - no plans to keep net-next open
- min 24 hour re-posting delay
- 24-72 hour review cycle
- official shutdowns for holiday periods
- vendor patch review rotation
- development stats published for each cycle
- "netdev FAQ" https://www.kernel.org/doc/html/next/process/maintainer-netdev.html

Challenges & barriers to participation

- High patch volume
 - lore + lei
- Lack of documentation
 - \circ affects users users, developers, newcomers
- Lack of testing / verification
 - \circ lower quality
 - divergent implementations
 - $\circ \quad \text{duplication of testing effort}$
 - harder for newcomers to gain confidence

Work areas

Work I've been doing

- Netlink YAML / YNL
- Page pool changes
- Queue API...
- PSP...

Configuration APIs

- Avoid implicit assumptions
 - drivers, protocols, etc make different choices for gray areas
 - makes integration / portability harder
- Avoid custom APIs (where possible)
 - o stats
- Focus on real usability gaps
 - default queue counts
 - IRQ pinning
 - capability reporting
- Programming language accessibility
 - Netlink YAML hide the netlink, keep the features
 - reasonable adoption kernel side, 12 specs upstream
 - user space side taking off more slowly, C/Python in the tree, hacky C++ at Meta

Netlink YAML / Configuration APIs

- Netlink Handbook
 <u>Netlink Handbook The Linux Kernel documentation</u>
- LPC talk <u>Machine readable description for netlink protocols</u>

- kernel policy / op generation
- various quality of life improvements
- user space binding generation

Netlink YAML

- adoption relative newcomers scared of netlink
- dev efficiency "wasted" development time
- documentation / self-documenting
- user space integration

Netlink YAML - adoption

38.66% Donald 22.40% Jiri 15.82% Stanislav 9.61% Jakub 5.72% Vadim 4.69% Davide 1.53% Chuck 1.07% Lorenzo 0.36% Arkadiusz 0.07% Shay 0.06% Maciej 0.01% Tariq

Hunter Pirko Fomichev **Kicinski** Fedorenko Caratti Lever **Bianconi** Kubalewski Agroskin Fijalkowski Toukan

Netlink YAML

- Dev efficiency
 - Python cli seems to be the new go-to
 - ...to a fault.
- Documentation
 - Human-friendly rendering work-in-progress
- User space integration
 - C code gen in the kernel
 - Hacky Python support (cli.py)
 - Hacky C++ code gen work-in-progress

Page pool API

- Get structured stats
- Ties in with the memory provider and queue APIs

Queue API

- Extract queue management and configuration from the drivers
- Allow more flexible and dynamic configuration
- The GET API (already posted) is very useful for configuring IRQ pinning!

Development stats

6.7 stats - top reviewers

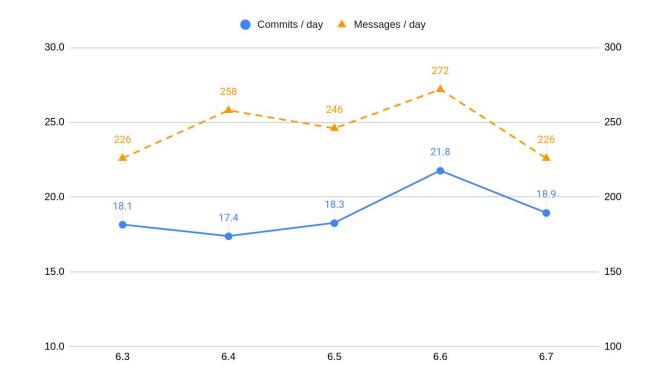
Top reviewers (thr):	Top reviewers (msg):
1 () [24] Simon Horman	1 (+1) [43] Jakub Kicinski
2 (̀)́[23] Jakub Kicinski	2 (–1) [33] Simon Horman
3 () [12] Andrew Lunn	3 () [33] Andrew Lunn
4 (+1) [10] Paolo Abeni	4 (+5) [15] Eric Dumazet
5 (+1) [8] Eric Dumazet	5 (+1) [14] David Ahern
6 (+1) [7] David Ahern	6 (+2) [13] Paolo Abeni
7 (+21) [7] Kees Cook	7 (+21) [13] Florian Fainelli
8 (+12) [6] Jiri Pirko	8 (+5) [12] Jiri Pirko
9 (+14) [6] Florian Fainelli	9 (+23) [12] Jacob Keller
10 (+19) [6] Jacob Keller	10 (+8) [10] Vladimir Oltean
11 (-2) [4] Russell King	11 (+24) [9] Kees Cook
12 (-2) [4] Willem de Bruijn	12 (+5) [8] Rob Herring
13 (+2) [4] Vladimir Oltean	13 (-8) [8] Russell King
14 (–1) [4] Rob Herring	14 (+1) [8] Jason Wang
15 (***) [3] Wojciech Drewek	15 (-4) [7] Willem de Bruijn

6.7 stats - company scores

Top scores (positive): 1 (+3) [341] RedHat 2 () [219] Meta 3 () [183] Andrew Lunn 4 (+2) [95] Enfabrica 5 (+4) [59] Broadcom 6 (+17) [52] Isovalent 7 (+3) [47] ARM 8 (+5) [46] Oracle 9 (-1) [44] Linux Foundation 10 (-5) [32] Linaro

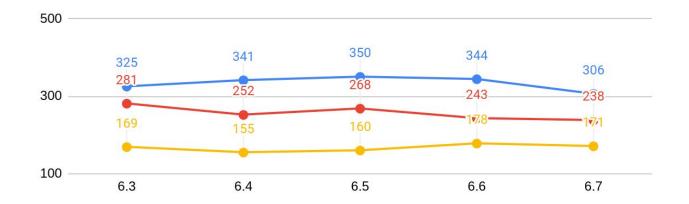
Worst	scores	s (neo	gative):
1	(+13)	[97]	Bootlin
2	(***)	[72]	nVidia
3	(-2)	[66]	Huawei
4	(+4)	[59]	Arista
5	(+10)	[48]	Alibaba
6	(***)	[41]	Pengutronix

Commits & emails / day



Number of participants





Review tags



Fin

- review stuff!
- side projects <u>are available</u>
- feedback is welcome