Rethinking Network Performance

Factoring In Power

Netdev conf 0x17, Vancouver

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Motivation

- Power and silicon costs are rising
 - Begs the question: Should we upgrade this rack? Can we extend it's life somehow?
- Green Networking
- Chip vendors are deploying P/E Cores across their products
 - Trade some performance for better Energy efficiency
- Offload is hitting mainstream for many applications
 - PCI devices are getting more and more features
- AI, AI, AI, AI...
 - Scale of deployment massive

Sources of Power consumption

- CPU
- Fans
- DRAM
- PCI devices
 - Note:Some NICs and GPUs draw extra power outside of the PCI bus
- Disks
- Coprocessors (ex: QAT)
- Silicon
- And possibly others...

Rethinking Performance

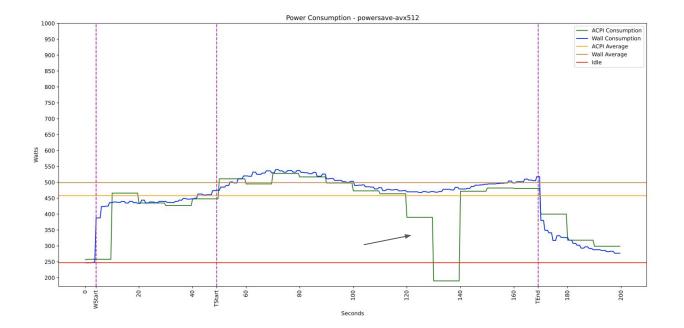
- Not all processors are the same
- Transform "10 Mpps per core" mentality into "10 Mpps per watt"

Measuring Power

Measuring Power Consumption

- ACPI Sensors
 - Im-sensors
 - ACPId
 - Powertop
- External power measurements devices
 - Power PDU
- BMC
 - Usually sensor reading
- Proprietary vendor tools (more accurate)
 - Vendor CPU tooling (eg Intel PTAT)
 - NIC specific
 - PCI hardware tools

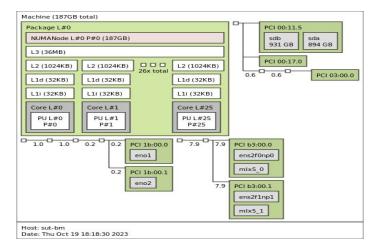
ACPI vs External PDU

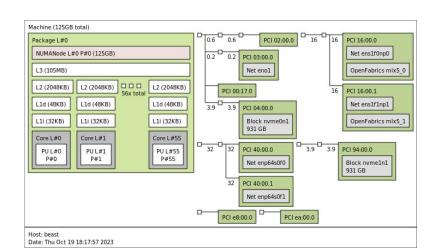


Test Setup

Server/SUT Specification

- Server machine (HT off, constrained to 4 Cores):
 - Server1, 2023 (CPU: 56C/112HT))
 - 128GB RAM DDR5 4800Mhz
 - Server2, 2020 (26C/52HT) notice we have a single core
 - 192G RAM
 - 2x25 Gbps Ethernet link
 - Bluefield 2 (2x25G)





Measurement Setup

- Connect server and client to PDU
 - Power connectors C13/14
 - Restful endpoint
 - Power info extraction
 - 99.99% accuracy

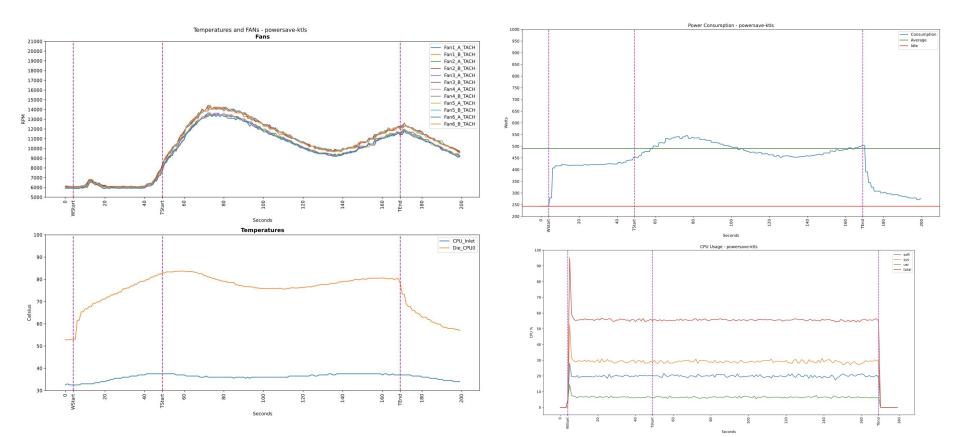




- Server1 side has BMC and exposes Redfish http restful endpoint
 - Fans and thermal info extraction
- Server2 has BMC but requires license
 - But can control fans via IPMI

Summary Results

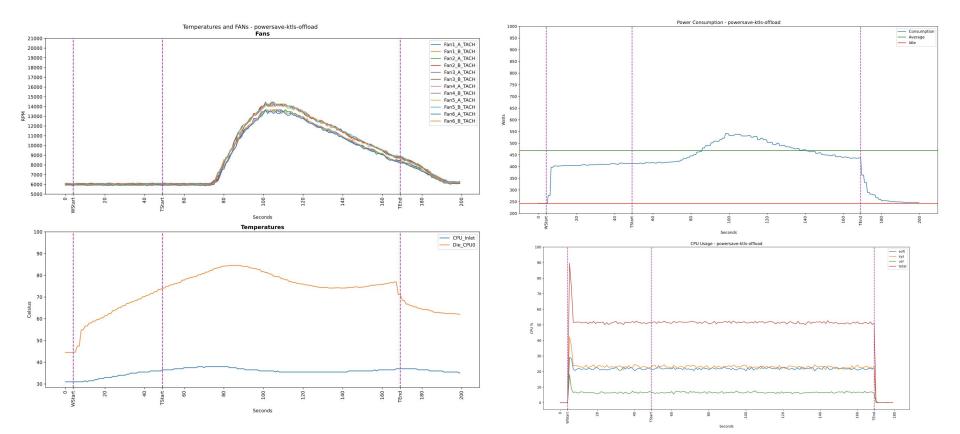
Example Measurement: kTLS (server 1) - 50G 16K



Perf: Software kTLS (server 1) - 50G 16K

0.000			17500
	[kernel]		_encrypt_by_8_new17529
5.05%	[kernel]		clear_page_erms
4.23%	[kernel]	[k]	<pre>tasklet_action_common.constprop.0</pre>
2.58%	[kernel]	[k]	_raw_spin_lock
1.91%	[kernel]	[k]	skb_release_data
1.83%	[kernel]	[k]	alloc_skb
1.38%	[kernel]	[k]	mlx5_eq_comp_int
1.06%	[kernel]	[k]	sk_msg_alloc
1.04%	[kernel]	[k]	<pre>native_irq_return_iret</pre>
1.01%	[kernel]	[k]	<pre>crypto_stats_aead_encrypt</pre>
0.97%	[kernel]	[k]	_raw_spin_lock_irqsave
0.82%	[kernel]	[k]	crypto_stats_get
0.78%	[kernel]	[k]	memcpy_erms
0.76%	[kernel]	[k]	<pre>slab_free_freelist_hook.constprop.0</pre>
0.70%	[kernel]	[k]	read_tsc
0.67%	[kernel]	[k]	filemap_get_read_batch
0.67%	nginx	[.]	ngx_open_cached_file
0.63%	[kernel]	[k]	inet_lookup_established
0.62%	[kernel]	[k]	tcp_v4_rcv
0.62%	[kernel]	[k]	kmem_cache_free
0.61%	[kernel]	[k]	tls_sw_do_sendpage
0.60%	[kernel]	[k]	<pre>tcp_clean_rtx_queue.constprop.0</pre>
0.59%	[kernel]	[k]	page_frag_free
0.59%	[kernel]	[k]	slab_free
0.59%	[kernel]	[k]	<pre>crypto_stats_aead_decrypt</pre>
0.58%	[kernel]	[k]	_raw_read_lock_irqsave
0.57%	[kernel]	[k]	tcp_transmit_skb
0.57%	[kernel]	[k]	rb_first
0 5 70	F1 7.7	F 1 3	

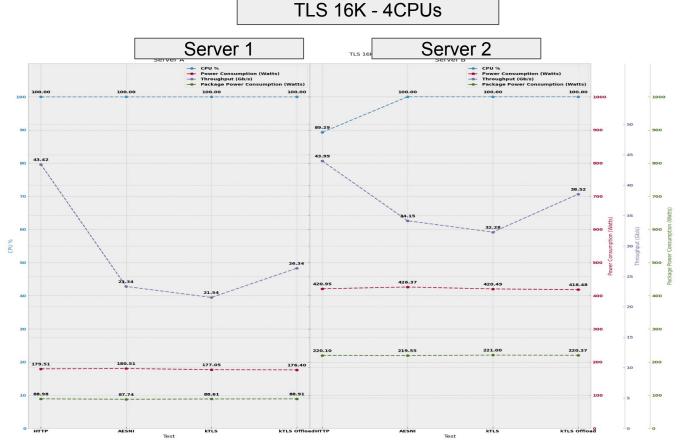
kTLS Offload (server 1)- 50G 16K



kTLS Offload (server 1) - 50G 16K

5.25%	[kernel]		clear_page_erms
4.36%	[kernel]	[k]	<pre>tasklet_action_common.constprop.0</pre>
2.71%	[kernel]	[k]	_raw_spin_lock
2.43%	[kernel]	[k]	alloc_skb
2.33%	[kernel]	[k]	memcpy_erms
1.60%	[kernel]	[k]	skb_release_data
1.58%	[kernel]	[k]	<pre>slab_free_freelist_hook.constprop.0</pre>
1.56%	[kernel]	[k]	_raw_spin_lock_irqsave
1.44%	[kernel]	[k]	mlx5_eq_comp_int
1.25%	[kernel]	[k]	tls_push_record
1.08%	[kernel]	[k]	<pre>native_irq_return_iret</pre>
0.93%	[kernel]	[k]	filemap_get_read_batch
0.92%	[kernel]	[k]	destroy_record
0.88%	[kernel]	[k]	page_frag_free
0.86%	[kernel]	[k]	tcp_v4_rcv
0.86%	[kernel]	[k]	tls_push_data
0.85%	[kernel]	[k]	read_tsc
0.82%	[kernel]	[k]	<pre>tcp_clean_rtx_queue.constprop.0</pre>
0.76%	[kernel]	[k]	kfree
0.75%	[kernel]	[k]	_raw_read_lock_irqsave
0.75%	[kernel]	[k]	
0.71%	[kernel]	[k]	slab_free
0.70%	[kernel]	[k]	inet_lookup_established
0.65%	[kernel]	[k]	kmem_cache_free
0.65%	[kernel]	[k]	<pre>tcp_rcv_established</pre>
0.62%	[kernel]	[k]	tls_icsk_clean_acked
0.62%	[kernel]	[k]	tcp_trim_head
0.60%	[kernel]	[k]	tls_device_decrypted
0 5 00	F1 7.7		

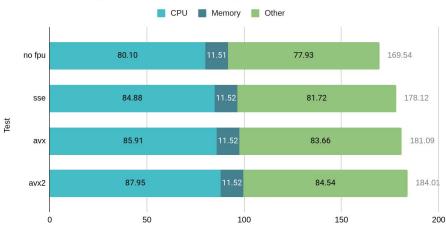
Varying TLS approaches



Server 1 - Power consumption breakdown (PTAT)

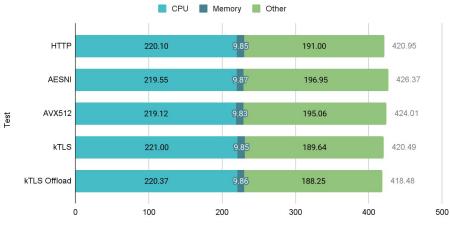


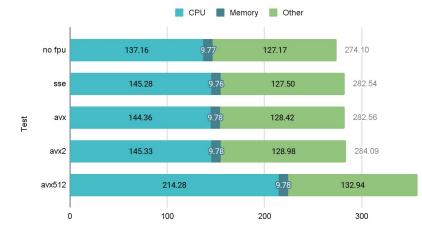
16K 4CPU / Server A - Power Consumption Breakdown 4CPU / stress-ng ISA - Power Consumption Breakdown



Watts

Server 2- Power consumption breakdown (PTAT)





4CPU / stress-ng ISA - Power Consumption Breakdown

16K 4CPU / Server B - Power Consumption Breakdown

Watts

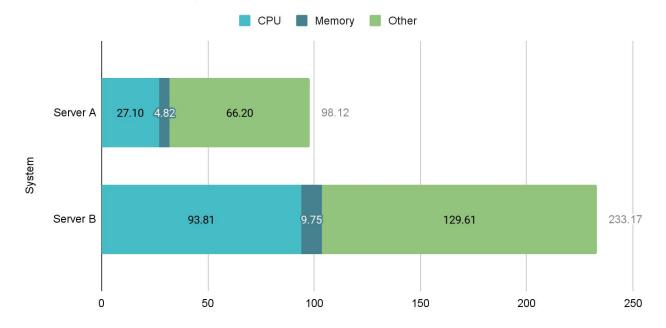
Watts

357.00

400

Idle - Power consumption breakdown (PTAT)

Idle - Power Consumption Breakdown



Watts

Conclusions

- System level power consumption is a complex metric
 - Every peripheral in the system contributes to it
 - Hard to reproduce without identical rack
 - Even then the ambient temperature could be a factor
 - Thermal solutions vary widely in the field
- Wall plug measurements are super valuable
 - Don't miss out on any Watt consumed/wasted!
 - Evaluate the rack as a whole

Back Slides

Setup For NGINX Tests

- Powersaving mode
 - o 800Mhz 3.8Ghz
 - EPB value of 15 (high energy savings)
- Performance mode
 - o 3.8 Ghz
 - EPB value of 0

EPB value	String
0	performance
4	balance-performance
6	normal, default
8	balance-power
15	power

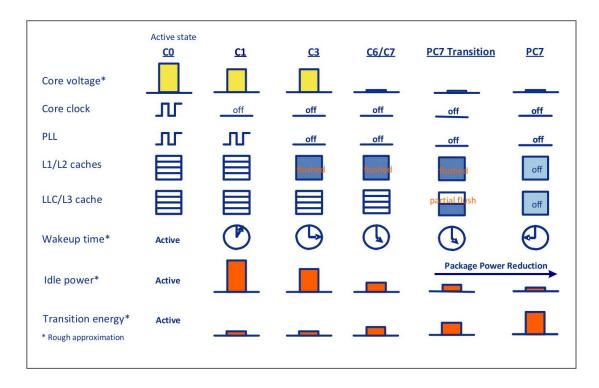
TDP and Turbo Frequency

- TDP acts as a ceiling of how much total power the CPU draw
- With Turbo frequency, TDP also works as an "attractor" point
 - The CPU evaluates the workload and adjusts the frequencies (Core and Uncore) up or down in order to reach the CPU's TDP
 - That means workloads consuming few cores can draw power close to TDP
- Turbo frequencies get lower as more and more cores are used
 - Depending on the application it can push the frequencies further down
 - In terms of cost: SSE < AVX2 < AVX512
- Disabling turbo frequency makes the CPU consume less power
 - On Sapphire Rapid we saw a 50W reduction in the CPU Package consumption
 - Caps the frequencies possibly missing out on performance

Intel PState vs CState

- CStates and PStates are used for power management of the CPU Package
 - CStates controls the sleep states
 - PStates controls the performance states
- PStates were initially managed by the OS. Now they are controlled by the CPU itself
 - Intel SpeedShift Technology
- Every CPU executes tasks on CState 0
 - From there PStates will kick in as well as Turbo Boost
- Transitions from higher CStates to CState 0 are known to cause latency increase
- PStates can be throttled if temperatures are not controlled

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